



Hardcore Dynasty League Draft

Wed., Jun 6 2018 4:28:10 PM

Rounds: 4 Time Limit: Unlimited

Round 1

1. WarHammer - Saquon Barkley RB, NYG
2. Hypnotizers - Rashaad Penny RB, SEA
3. Hurricane Kohon - Derrius Guice RB, WAS
4. Maxx Puddin' - Sony Michel RB, NWE
5. Vacant - Ronald Jones II RB, TAM
6. Vacant 2 - Nick Chubb RB, CLE
7. WarHammer - Michael Gallup WR, DAL
8. Vacant 2 - Courtland Sutton WR, DEN
9. Maxx Puddin' - Royce Freeman RB, DEN
10. Vacant 2 - Mike Gesicki TE, MIA
11. End zone Raiders - D.J. Moore WR, CAR
12. Final Dez-tination - Nyheim Hines RB, IND

Round 2

1. Maxx Puddin' - Calvin Ridley WR, ATL
2. Kegel the Elf - Kerryon Johnson RB, DET
3. Hurricane Kohon - Wayne Gallman RB, NYG
4. Predators - Anthony Miller WR, CHI
5. Vacant - Hayden Hurst TE, BAL
6. Predators - Christian Kirk WR, ARI
7. The Meat Grinder - James Washington WR, PIT
8. Vacant 2 - Baker Mayfield QB, CLE
9. GaNG_GReEN - Torrey Smith WR, CAR
10. Hypnotizers - Lamar Jackson QB, BAL
11. End zone Raiders - Dante Pettis WR, SFO
12. Final Dez-tination - TreQuan Smith WR, NOR

Round 3

1. WarHammer - Keelan Cole WR, JAC
2. The Meat Grinder - Josh Rosen QB, ARI
3. Hurricane Kohon - J.D. McKissic RB, SEA
4. WarHammer - Kalen Ballage RB, MIA
5. Vacant - Sam Darnold QB, NYJ
6. Predators - D.J. Chark WR, JAC
7. The Meat Grinder - J'Mon Moore WR, GNB
8. Final Dez-tination - Jordan Wilkins RB, IND
9. WarHammer - Jake Butt TE, DEN
10. Vacant 2 - Antonio Callaway WR, CLE
11. End zone Raiders - Keke Coutee WR, HOU
12. Final Dez-tination - Daurice Fountain WR, IND

Round 4

1. WarHammer - DeAndre Washington RB, OAK
2. The Meat Grinder - Bo Scarbrough RB, SEA
3. Maxx Puddin' - Dallas Goedert TE, PHI
4. GaNG_GReEN - Joe Flacco QB, BAL
5. Vacant 2 - Cleveland Browns Def/ST, CLE
6. Predators - Josh Allen QB, BUF
7. The Meat Grinder - Tyler Boyd WR, CIN
8. Kegel the Elf - Ito Smith RB, ATL
9. Maxx Puddin' - Geronimo Allison WR, GNB
10. Vacant 2 - Mason Crosby K, GNB
11. End zone Raiders - Vance McDonald TE, PIT
12. Final Dez-tination - Jaleel Scott WR, BAL